



BLUEWATER BAY SAILING CLUB

SAILING INSTRUCTIONS

2025 BBSC Flying Scot Rally

October 24 – 26, 2025

1. RULES

- 1.1. The race will be governed by the rules as defined in *The Racing Rules of Sailing* (RRS).
- 1.2. The race will have Special Instructions (SPINS) defined in this document.

2. COMMUNICATION

- 2.1. Racing communications will be sent via NextSailor, GroupMe, and text for those outside BBSC.
- 2.2. There will be two skipper's meetings for this rally.
- 2.3. Changes to the sailing instructions will be posted as soon as they take effect and skippers will be notified via GroupMe and text.

3. ELIGIBILITY & ENTRY

- 3.1. All competitors must participate in a Flying Scot (or Ryan's boat of choice).
- 3.2. Eligible boats may register electronically via "NextSailor" on the event page.

4. SIGNALS MADE ASHORE

- 4.1. No signals are planned to be made from ashore if race committee is on station on the water.

5. SCHEDULE

- 5.1. Friday, October 24th
 - 2:00PM (ish) Fun sail in the bayou
 - 2-5:00PM Move boats from boat ramp to front of marina
 - 6:00PM Welcome Happy Hour on the LJ Schooner's "Fantail"
- 5.2. Saturday, October 25th
 - 9:00AM Skipper's Meeting at LJ Schooners
 - 10:30PM Poker Run START
 - 12:30PM (ish) Lunch at Marina Point beach
 - 2:00PM Race to Boggy 1
 - 6:00PM Happy Hour on the LJ Schooner's "Fantail"
- 5.3. Sunday, October 26th
 - 9:00AM Skipper's Meeting
 - 10:30AM "Points Race"
 - 12:00PM "Spectacular" Capsize Demo
 - 2:00PM Wrap up and Awards

6. CHECK IN

- 6.1. Check in with Race Committee prior to the warning signal prior to the start of each event.

7. RACECOURSES

- 7.1. Saturday Poker Run - The racecourse will start between the "Wednesday Night Ball" (N 30 deg 29.7' W 86 deg 27.1') and a committee boat. The racecourse consists of the following



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“marks” for poker card retrieval. **This is not the order of the “marks”. Follow the special instructions for rounding procedures!**

- Mickey Duvall's dock (with orange class flag, N 30 deg 30.2' W 86 deg 26.6')
- Tetrahedron near west shore of Rocky Bayou (SOUTH of start line near Rocky 1)
- Tetrahedron near entrance of Sara Ann Bayou (NORTH of start line)
- Tony Bovard (ON BOAT on east shore of Rocky Bayou SOUTH of start line)
- Marina Point Beach (MUST BE final destination)

7.2. Saturday afternoon race to Boggy 1

- Start
- Boggy #1 – Port
- Rocky #1 – Port
- Finish (same as start line)

Total Distance: 5.1 NM

7.3. Sunday “Points Race” – **Follow the “Special Instructions” for rounding procedures.**

- Start in marina between T dock (with red class flag) and Opposite Dock.
- Gate
- North Mark (near Rocky Bayou bridge)
- Gate
- South Mark (Wednesday ball)
- Gate
- Finish between T dock (with red class flag) and Opposite Dock.

8. MARKS

- 8.1. Non-government marks include the “Wednesday Night Ball” as the west side of the start line for both races, two tetrahedrons for poker run stops, an orange ball for Sunday's “points race” and the other “marks” described in 7.1.

9. POKER RUN SPECIAL INSTRUCTIONS:

9.1. BIG PICTURE:

- 9.1.1. You will be sailing to 4 different “marks” (as described in 7.1) and ending at Marina Point beach to collect 5 cards to make a poker hand.

9.2. Start:

- 9.2.1. The starting line will be set between the “Wednesday Night ball” and a committee boat.

9.3. Sequence of Marks

- 9.3.1. After starting, all boats will choose one of the five “marks” listed in 7.1 (excluding the Marina Point beach) to stop at first to collect a card.
- 9.3.2. After arriving at the “mark” and collecting your card, you must return to the “Wednesday Night Ball” and round the ball (in whatever direction you choose).
- 9.3.3. You will complete 9.3.1 and 9.3.2 three more times for a total of 4 cards.
- 9.3.4. Proceed to the Marina Point beach for your last card to complete your hand.
- 9.3.5. “Marks” in the water may be completed in any order.
- 9.3.6. You cannot stop at the same “mark” twice. You must visit each “mark” on the racecourse to collect each card.
- 9.3.7. Don't Cheat! That includes looking at the cards before you grab one, you cheaters!

9.4. Finish:

- 9.4.1. After collecting 4 cards and rounding the Wednesday Night ball for a final time, you can proceed to the Marina Point beach to collect your final card and complete the poker run.



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- 9.5. **Time Limit:** There is a general time limit of 2 hours for this race. Let race committee know if you think you'll be later than this.

10. POINTS RACE SPECIAL INSTRUCTIONS:

- 10.1. All boats will start the race to the gate.
- 10.2. The first three boats to sail through the gate EAST to WEST will receive 3, 2, and 1 points for 1st, 2nd, and 3rd respectively.
- 10.3. These three boats will then re-round the mark BEHIND the fourth boat.
- 10.4. Repeat 10.1. – 10.3. at each mark (NORTH mark, gate, SOUTH mark, gate)
- 10.5. After going through the gate a 3rd time (and following 10.1 – 10.3 procedures), all boats will head to finish.
- 10.6. At the finish, the first three boats will receive points (3, 2, 1 pt for 1st, 2nd, and 3rd respectively)
- 10.7. NOTE: You will always sail through the gate EAST to WEST.

11. PROTESTS

- 11.1. A concise summary of the protest shall be written on a bar napkin (or other paper if available) and presented to the Race Committee or one of the Fleet Captains prior to the post-race meeting.
- 11.2. Protests will be heard by all parties (call it a “round-table” discussion) in an open and civilized format to extract the facts and/or misaligned perceptions prior to debrief. The focus of the discussion shall be fact-finding to inform decisions, and to allow learning from the incident for all participants (not blame or shame).
- 11.3. Ultimately, the Fleet Captains or Race Committee will determine the way forward, and the protest data will be added to the preliminary results being calculated for the debrief.

12. SCORING

- 12.1. The “winner” of the Poker Run race will be the skipper with the highest poker hand.
- 12.2. The “winner” of the Boggy #1 race will be who is the fastest Flying Scot on the bay (once the “Mega Turtle” rating is calculated into the results).
- 12.3. The “winner” of the Points Race will be the boat with the highest points.

13. SAFETY

- 13.1. Notify the Race Committee as soon as possible if retiring from any race.

14. RADIO COMMUNICATION

- 14.1. The RC will transmit/receive with competitors on VHF channel 72.

15. DISCLAIMER OF LIABILITY

- 15.1. RRS 3 States the following: ‘The responsibility for a boat’s decision to participate in a race or to continue to race is hers alone.’ By participating in this event each competitor agrees and acknowledges that each skipper is responsible for his/her vessel and crew.

16. FURTHER INFORMATION

- 16.1.1. GroupMe and texting is the primary form of communication for “day of” changes to the race.
- 16.1.2. Weather decisions will be made NLT 9AM on both Saturday and Sunday.



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17. FURTHER INFORMATION

nextSailor website: [BBSC Flying Scot Rally Oct 24-26, 2025](#)

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18. REVISIONS: 0